

## Education:

**Ringling College of Art and Design, Sarasota FL**  
Bachelor of Fine Arts in Computer Animation  
– May, 2010 Candidate

## Experience:

**MMO Concept Artist, Sarasota, FL**

- Worked with amateur design team on a non-commercial MMO project
- Influenced art direction by providing meaningful critique of other artists' work
- Created superior character/ asset/ environment designs chosen for use in the game world

**Computer Animator, Sarasota, FL (2006 - present)**

- Completed several short animation pieces under strict deadlines and requirements
- Achieved recognition in the form of "Best of Ringling" participation
- Developed character/ environment designs, storyboards, models, textures, and final animations
- Developed scripts and tools for department use using Python and Mel

**Animation Basics Instructor, Newton, MA (Summer 2009)**

- Taught animation principles and techniques in lecture and forum format to an online community.
- Provided helpful example animations and lessons created in Adobe Flash
- Greatly improved understanding for both new and experienced animators

**Personal Maya Instructor, freelance, Newton, MA (Summer 2008)**

- Taught Maya basics one-on-one, covering polygon and NURBS modeling, simple animation, IK chains, UV's, texturing, etc.

**Freelance Illustrator, Suburban Conspiracy, Waltham, MA (Summer 2008)**

- Illustrated content for monthly articles on popular geek/ gamer website
- Created customized illustrations for specific fantasy game worlds

## Software and Languages:

Autodesk Maya 8.5, Maxon Cinema 4D, Corel Painter X, Flash CS3, Photoshop CS3, Adobe Premiere CS3, Shake, Pixar Renderman 2.0 Maya Plugin, Audition 2.0, Microsoft Office Suite, all Mac and Windows OS. Scripting experience with Mel, Python, HTML, CSS

## Awards / Activities / Interests:

Best of Ringling - Entrant, 2008 and 2009 - *"Sumo," "Worm Food," and "Captain Stewey"*

Pieces chosen as exceptional examples of animation, acting, and art direction for student juried show.

Interests include tabletop gaming, video games, writing comics, and moderating an online art community.

Performs as game master in several tabletop gaming groups. Loves all elements of game art and design. Enjoys fantasy and science fiction novels. Dabbles in several musical instruments, including electric violin.